Linavity Tutorial Script

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*Still unknown on if Main Character will be mute or not, as is with most main characters in certain games.*

*(Screen fades in from black, showing our main character Calvin asleep in his prison cell)*

**(???):** Hey! Buddy, wake up! Can ya’ hear me in there?

*(Sound pauses for a moment as* ***Calvin’s*** *eyes open)*

**Calvin/Player:** *(confused, drowsy) …*What? Where am I?

**(???):** You’re in a prison cell in an alien spaceship, what, do ya’ not remember anything?

*(Silence…)*

**(???):** Come on, get up already. You remember how to use your legs right?

*(Tutorial text for movement pops up on-screen.)*

**(???):** I’ve been breaking into your cell for ages now, see if you can jump up into the hole I created.

*(As soon as THE\_PLAYER reaches the hole, the next set of dialogue appears)*

**(???):** Alright, I can’t help you out too much from where I am right now, but I’m sure you can figure some stuff out on your own, right?